

	Monday	Tuesday	Wednesday	Thursday	Friday
9:00 - 10:00	Assign to Patrols T-8	Citizenship T-6, F-5	First Aid T-12a, T-12b, S-6a, S-6c, F-8b, F-8c, F-8d	Tent Pitching	Hike to PATH
10:00 - 11:00	Initiative Games	Safe Swim Defense & Safety Afloat, Free Swim T-9, S-7a, F-9a		Backpacking Demonstration	Hit the Showers
11:00 - 12:00	8 Basic Knots T-4b, F-7b, F-8a	Free Swim	Lifesaving Skills	Overnight Preparation	Open
1:30 - 2:30	Rifle Range*	Fire'n'n Chit & Totin' Chip S-2c	Map & Compass S-1a, F-1 5 Mile Hike/10 Plants & Animals T-11, S-1b, S-4, S-5, F-6	Depart for Overnight @ 2:00 pm T-2, S-2b, S-2d, S-2g, S-6b	Boating*
2:30 - 3:30	Archery Range*	Rope & Lashings T-4a, F-7a		Overnight	Youth Protection Videos
3:30 - 4:30	Fingerprinting Merit Badge* Blue Card Required	Drugs & Alcohol Awareness* S-8a	Open		PATH Closing Ceremony
Evening	Open	Open	Vespers	PATH Campfire Program	Open

*activity not required for the PATH patch

T=Tenderfoot Requirement / S=Second Class Requirement / F=First Class Requirement